# Clustering and Classification Methods: A Brief Introduction

EPSY 905: Multivariate Analysis Spring 2016 Lecture #14 (and last!) – May 4, 2016



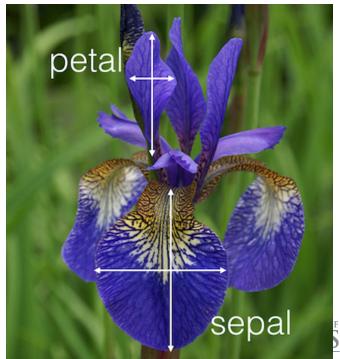
## **Today's Lecture**

- Classification methods: Useful for when you already know which groups exist but you don't know which group to assign a new observations
- Clustering methods: Useful for when you don't know how many groups exist
- As both methods rely upon distances (more or less) we will start with a definition of distances
  - > We'll also get a bonus slide or two about multidimensional scaling—another method that uses distances (but doesn't cluster or classify directly)



## Today's Data

- We will make use of the classic Fisher's Iris Data to demonstrate clustering and classification methods
- 150 flowers; 50 from three species (Setosa, Versicolor, Virginica)
- Four measurements from each flower:
  - Sepal width
  - Sepal length
  - Petal width
  - Petal length
- These data are built into R already!



#### **DISTANCE METRICS**



#### **Measures of Distance**

- Care must be taken with choosing the metric by which similarity is quantified
- Important considerations include:
  - > The nature of the variables (e.g., discrete, continuous, binary)
  - Scales of measurement (nominal, ordinal, interval, or ratio)
  - > The nature of the matter under study



#### **Euclidean Distance**

 Euclidean distance is a frequent choice of a distance metric:

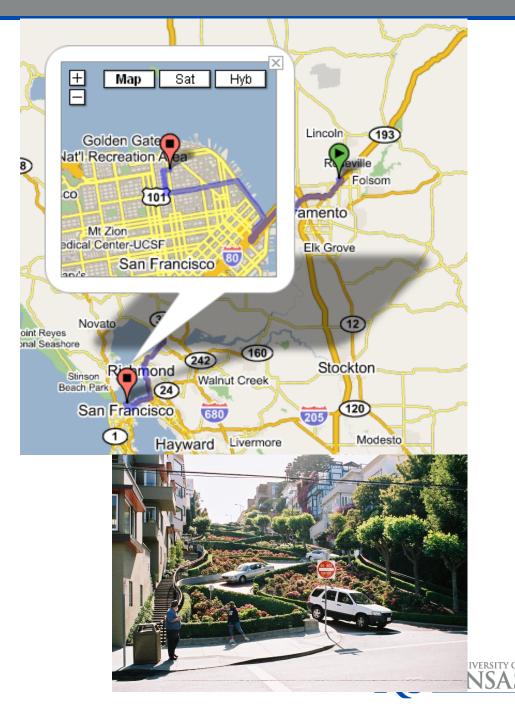
$$d(\mathbf{x}, \mathbf{y}) = \sqrt{(x_1 - y_1)^2 + (x_2 - y_2)^2 + \dots + (x_p - y_p)^2}$$
$$= \sqrt{(\mathbf{x} - \mathbf{y})^T (\mathbf{x} - \mathbf{y})}$$

- Distances can be between anything you wish to cluster:
  - > Observations (distance across all variables)
  - > Variables (distance across all observations)
- The Euclidean distance is a frequent choice because it represents an understandable metric
  - It may not be the best choice always



#### **Euclidean Distance?**

- Imagine I wanted to know how many miles it was from my old house in Sacramento to Lombard Street in San Francisco...
- Knowing how far it was on a straight line would not do me too much good, particularly with the number of one-way streets that exist in San Francisco



## **Other Distance Metrics**

 Other popular distance metrics include the Minkowski metric:

$$d(\mathbf{x}, \mathbf{y}) = \left[\sum_{i=1}^{p} |x_i - y_i|^m\right]^{1/m}$$

- The key to this metric is the choice of *m*:
   If *m* = 2, this provides the Euclidean distance
  - If m = 1, this provides the "city-block" distance



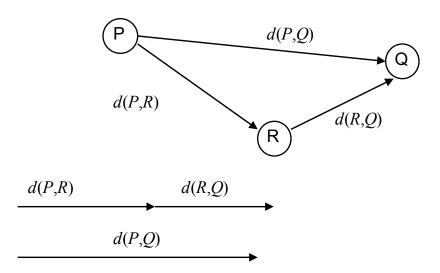
#### **Preferred Distance Properties**

- It is often desirable to use a distance metric that meets the following properties:
  - $\succ d(P,Q) = d(Q,P)$
  - > d(P,Q) > 0 if  $P \neq Q$
  - > d(P,Q) = 0 if P = Q
  - $\succ d(P,Q) \le d(P,R) + d(R,Q)$
- The Euclidean and Minkowski metrics satisfy these properties



# Triangle Inequality

- The fourth property is called the triangle inequality, which often gets violated by non-routine measures of distance
- This inequality can be shown by the following triangle (with lines representing Euclidean distances):





## **Binary Variables**

- In the case of binary-valued variables (variables that have a 0/1 coding), many other distance metrics may be defined
- The Euclidean distance provides a count of the number of mismatched observations:
- Here, *d*(*i*,*k*) = 2
- This is sometimes called the Hamming Distance

	Variables					
	1	2	3	4	5	
ltem i	1	0	0	1	1	
ltem k	1	1	0	1	0	



#### **Other Binary Distance Measures**

- There are a number of other ways to define the distance between a set of binary variables
- Most of these measures reflect the varied importance placed on differing cells in a 2 x 2 table



#### **General Distance Measure Properties**

- Use of measures of distance that are monotonic in their ordering of object distances will provide identical results from clustering heuristics
- Many times this will only be an issue if the distance measure is for binary variables *or* the distance measure does not satisfy the triangle inequality



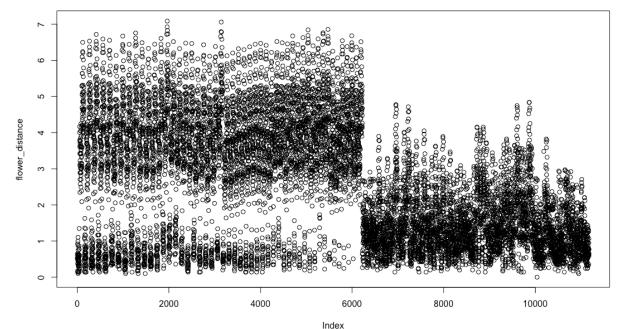
#### **Distances in R**

```
#a distance between variables in the data set:
variable_distance = dist(t(data02), method = "euclidean")
variable_distance
```

```
flower_distance = dist(data02, method = "euclidean")
#quick graph of all the distances between each flower (index == which distance number)
plot(flower_distance)
```

```
> distance
```

	Sepal.Length	Sepal.Width	Petal.Length
Sepal.Width	36.15785		
Petal.Length	28.96619	25.77809	
Petal.Width	57.18304	25.86407	33.86473





# CLASSICAL CLUSTERING METHODS (USING DISTANCES)

## **Clustering Definitions**

- Clustering objects (or observations) can provide detail regarding the nature and structure of data
- Clustering is distinct from classification in terminology
  - Classification pertains to a known number of groups, with the objective being to assign new observations to these groups
- Classical methods of cluster analysis is a technique where no assumptions are made concerning the number of groups or the group structure
  - Mixture models do make assumptions about the data



- Clustering algorithms make use of measures of similarity (or alternatively, dissimilarity) to define and group variables or observations
- Clustering presents a host of technical problems
- For a reasonable sized data set with *n* objects (either variables or individuals), the number of ways of grouping *n* objects into *k* groups is:

$$\left(\frac{1}{k!}\right)\sum_{j=0}^{k}-1^{j-k}\binom{k}{j} \quad j^{n}$$

 For example, there are over four trillion ways that 25 objects can be clustered into 4 groups – which solution is best?

#### **Numerical Problems**

- In theory, one way to find the best solution is to try each possible grouping of all of the objects – an optimization process called integer programming
- It is difficult, if not impossible, to do such a method given the state of today's computers (although computers are catching up with such problems)
- Rather than using such brute-force type methods, a set of heuristics have been developed to allow for fast clustering of objects in to groups
- Such methods are called heuristics because they do not guarantee that the solution will be optimal (best), only that the solution will be better than most



## **Clustering Heuristic Inputs**

- The inputs into clustering heuristics are in the form of measures of similarities or dissimilarities
- The result of the heuristic depends in large part on the measure of similarity/dissimilarity used by the procedure



#### **Clustering Variables vs. Clustering Observations**

- When variables are to be clustered, oft used measures of similarity include correlation coefficients (or similar measures for non-continuous variables)
- When observations are to be clustered, distance metrics are often used



## **Hierarchical Clustering Methods**

- Because of the large size of possible clustering solutions, searching through all combinations is not feasible
- Hierarchical clustering techniques proceed by taking a set of objects and grouping a set at a time
- Two types of hierarchical clustering methods exist:
  - > Agglomerative hierarchical methods
  - > Divisive hierarchical methods



# **Agglomerative Clustering Methods**

- Agglomerative clustering methods start first with the individual objects
- Initially, each object is it's own cluster
- The *most similar* objects are then grouped together into a single cluster (with two objects)

We will find that what we mean by *similar* will change depending on the method



# **Agglomerative Clustering Methods**

- The remaining steps involve merging the clusters according the similarity or dissimilarity of the objects within the cluster to those outside of the cluster
- The method concludes when all objects are part of a single cluster



## **Divisive Clustering Methods**

- Divisive hierarchical methods works in the opposite direction beginning with a single, n-object sized cluster
- The large cluster is then divided into two subgroups where the objects in opposing groups are relatively distant from each other
- The process continues similarly until there are as many clusters as there are objects



#### **To Summarize**

• So you can see that we have this idea of steps

> At each step two clusters combine to form one (Agglomerative)

OR...

> At each step a cluster is divided into two new clusters (Divisive)



# **Methods for Viewing Clusters**

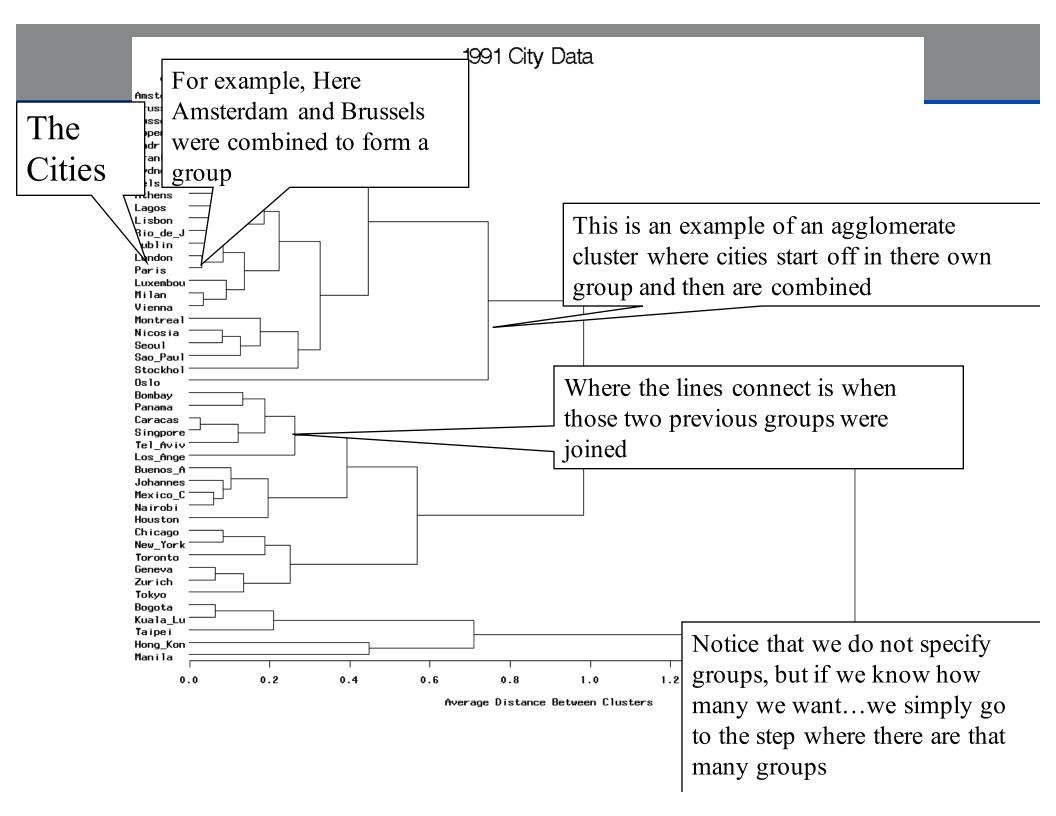
- As you could imagine, when we consider the methods for hierarchical clustering, there are a large number of clusters that are formed sequentially
- One of the most frequently used tools to view the clusters (and level at which they were formed) is the dendrogram
- A dendrogram is a graph that describes the differing hierarchical clusters, and the distance at which each is formed



#### Example Data Set #1

- To demonstrate several of the hierarchical clustering methods, an example data set is used
- Data come from a 1991 study by the economic research department of the union bank of Switzerland representing economic conditions of 48 cities around the world
- Three variables were collected:
  - Average working hours for 12 occupations
  - Price of 112 goods and services excluding rent
  - Index of net hourly earnings in 12 occupations





# Similarity?

- So, we mentioned that:
  - The most similar objects are then grouped together into a single cluster (with two objects)
- So the next question is how do we measure similarity between clusters
  - More specifically, how do we redefine it when a cluster contains a combination of old clusters
- We find that there are several ways to define similar and each way defines a new method of clustering



# **Agglomerative Methods**

- Next we discuss several different way to complete Agglomerative hierarchical clustering:
  - > Single Linkage
  - > Complete Linkage
  - > Average Linkage
  - Centroid
  - > Median
  - > Ward Method



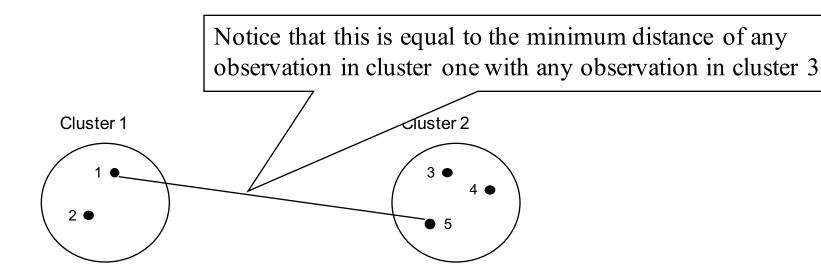
#### **Example Distance Matrix**

• The example will be based on the distance matrix below

	1	2	3	4	5
1	0	9	3	6	11
2	9	0	7	5	10
3	3	7	0	9	2
4	6	5	9	0	8
5	11	10	2	8	0

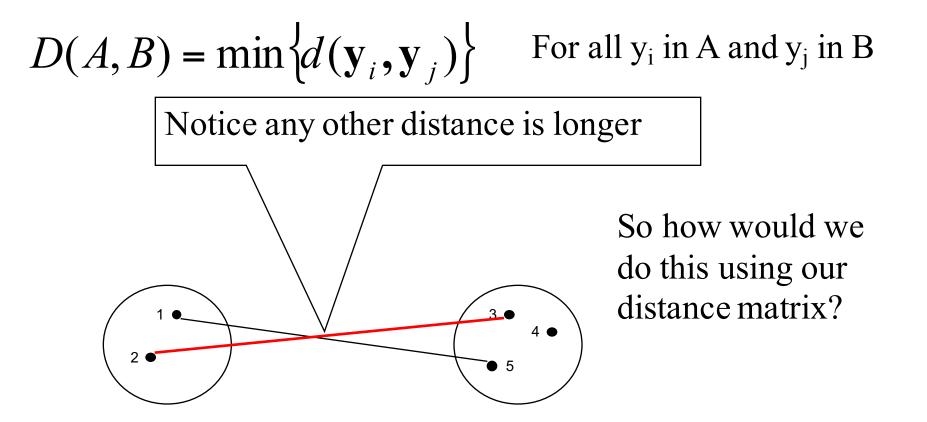


 The single linkage method of clustering involves combining clusters by finding the "nearest neighbor" – the cluster closest to any given observation within the current cluster





• So the distance between any two clusters is:





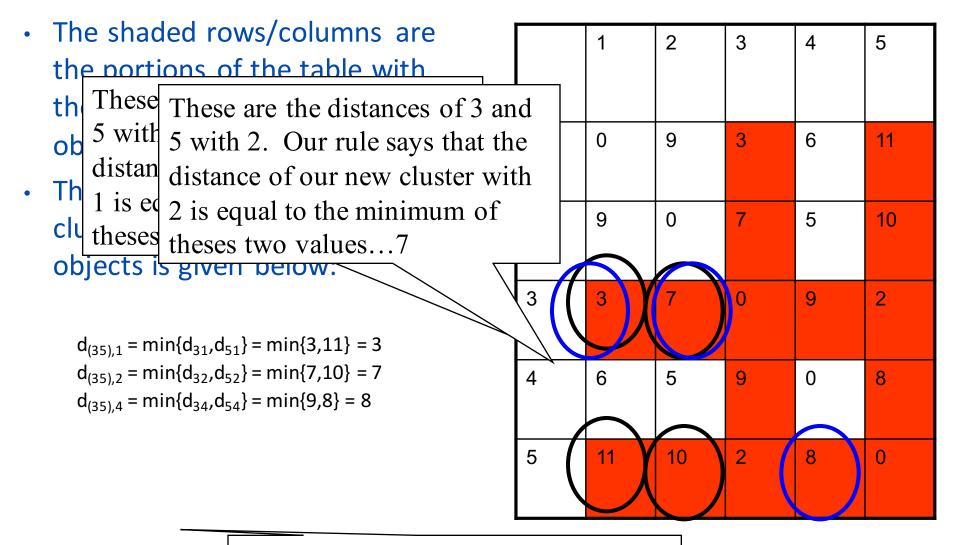
# Single Linkage Example

- The first step in the process is to determine the two elements with the smallest distance, and combine them into a single cluster.
- Here, the two objects that are most similar are objects 3 and 5...we will now combine these into a new cluster, and compute the distance from that cluster to the remaining clusters (objects) via the single linkage rule.

	1	2	3	4	5
1	0	9	3	6	11
2	9	0	7	5	10
3	3	7	0	9	2
4	6	5	9	0	8
5	11	10	2	8	0



# Single Linkage Example



In equation form our new distances are



# Single Linkage Example

- Using the distance values, we now consolidate our table so that (35) is now a single row/column
- The distance from the (35) cluster to the remaining objects is given below:

 $\begin{aligned} &d_{(35)1} = \min\{d_{31}, d_{51}\} = \min\{3, 11\} = 3\\ &d_{(35)2} = \min\{d_{32}, d_{52}\} = \min\{7, 10\} = 7\\ &d_{(35)4} = \min\{d_{34}, d_{54}\} = \min\{9, 8\} = 8 \end{aligned}$ 

	(35)	1	2	4
(35)	0			
1	3	0		
2	7	9	0	
4	8	6	5	0



### Single Linkage Example

- We now repeat the process, by finding the smallest distance between within the set of remaining clusters
- The smallest distance is between object 1 and cluster (35)
- Therefore, object 1 joins cluster (35), creating cluster (135)

	(35)	1	2	4
(35)	0	3	7	8
1	3	0	9	6
2	7	9	0	5
4	8	6	5	0

The distance from cluster (135) to the other clusters is then computed:

 $d(135)2 = \min\{d(35)2, d12\} = \min\{7,9\} = 7$  $d(135)4 = \min\{d(35)4, d14\} = \min\{8,6\} = 6$ 



## Single Linkage Example

- Using the distance values, we now consolidate our table so that (135) is now a single row/column
- The distance from the (135) cluster to the remaining objects is given below:

	(135)	2	4
(135)	0		
2	7	0	
4	6	5	0

$$d(135)2 = \min\{d(35)2, d12\} = \min\{7,9\}$$
  
= 7  
$$d(135)4 = \min\{d(35)4, d14\} = \min\{8,6\}$$
  
= 6



# Single Linkage Example

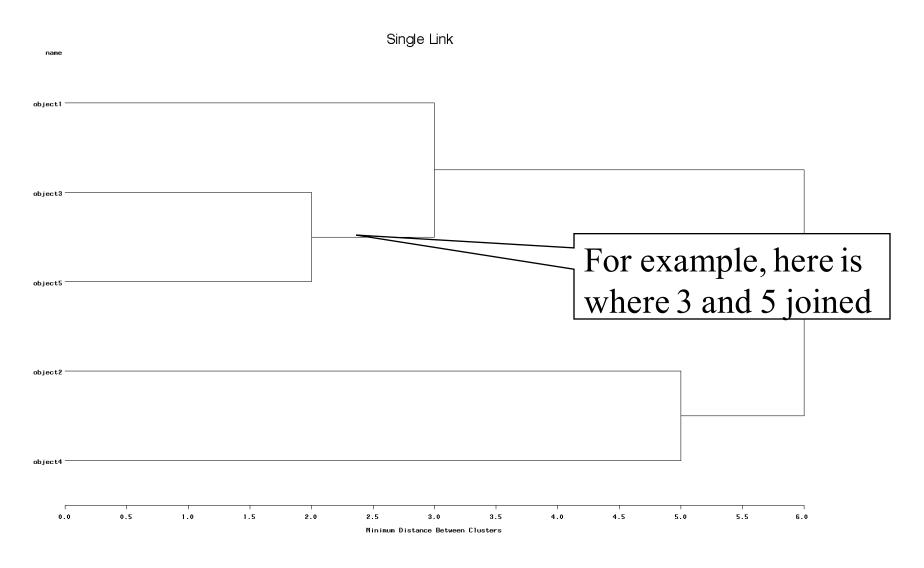
- We now repeat the process, by finding the smallest distance between within the set of remaining clusters
- The smallest distance is between object 2 and object 4
- These two objects will be joined to from cluster (24)
- The distance from (24) to (135) is then computed

 $d_{(135)(24)} = \min\{d_{(135)2}, d_{(135)4}\} = \min\{7, 6\} = 6$ 

The final cluster is formed (12345) with a distance of 6

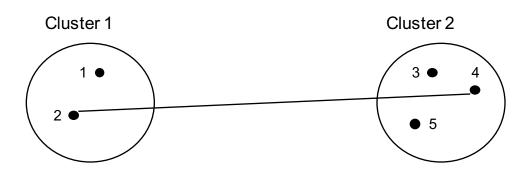
	(135)	2	4
(135)	0		
2	7	0	
4	6	5	0







- The complete linkage method of clustering involves combining clusters by finding the "farthest neighbor" – the cluster farthest to any given observation within the current cluster
- This ensures that all objects in a cluster are within some maximum distance of each other





#### **Clustering in R**

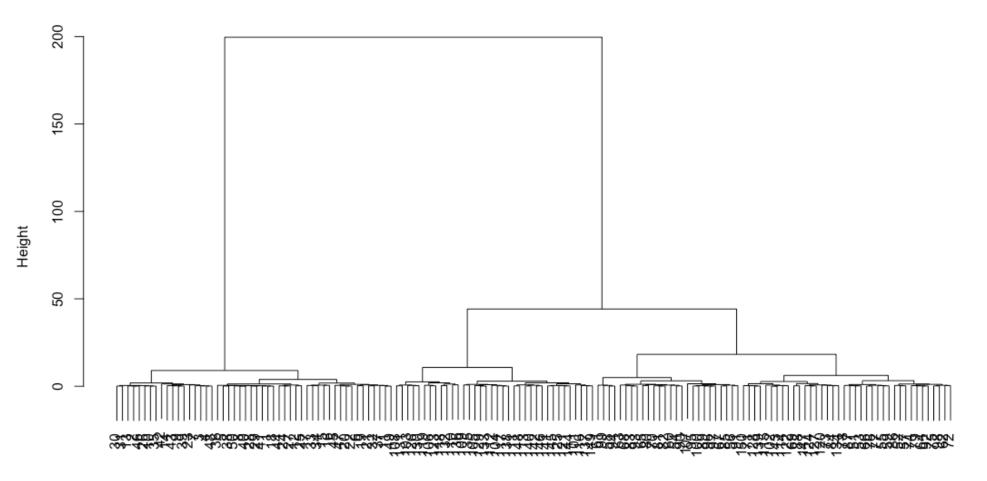
#second: conduct clustering
hierclust = hclust(distance, method = "ward.D")
plot(hierclust)

#cut tree into 3 clusters
groups = cutree(hierclust, k=3)
plot(groups)



#### **Dendrogram of R Example with Flowers**

#### **Cluster Dendrogram**





### **Other Classical Clustering Methods**

- K-means clustering will partition data into more than one group...but you have to specify how many groups
- The method uses the Mahalanobis distance of each observation to the group mean and iteratively switches group membership until no one switches
- R has a built-in K-means method



#### FINITE MIXTURE MODELS



### Finite Mixture Models: Clustering with Likelihoods

- Finite mixture models are models that attempt to determine the number of clusters (called classes) in a set of data
  - Finite: countably many classes
  - Mixture: distribution of the data comes from a mixture of observations from different classes
- FMMs use likelihoods to determine class membership
  - > A likelihood (pdf) is a similarity (inverse distance)
  - ➤ Higher likelihood → observation is more like class average → more likely observation comes from class
  - ➤ Lower likelihood → observation is less like class average → less likely observation comes from class

#### • FMMs have very specific names:

- > Latent class analysis: FMM where data are binary and independent within class
- Factor mixture model: FMM where data are continuous and have a factor structure that yields a within-class covariance matrix

### **FMM Marginal Likelihood Function**

• The general FMM marginal likelihood function is:

$$f(\boldsymbol{x}_i) = \sum_{c=1}^{C} \eta_c f(\boldsymbol{x}_i | c)$$

- f(x<sub>i</sub>|c) is within class likelihood function (pdf)
   > Each class has its own distribution
- η<sub>c</sub> is the probability any observation comes from class c
   > The "mixing" proportion
- The sum is where the mixture gets its name: the marginal data likelihood is a blend (mixture) of each class' likelihood



### FMMs in R: Gaussian (MVN) Mixtures with mclust

- R has several packages for mixtures: I will only show you one Mclust
- We will attempt to determine the number of classes in our flower data using only the four measurements
  - > library(mclust)

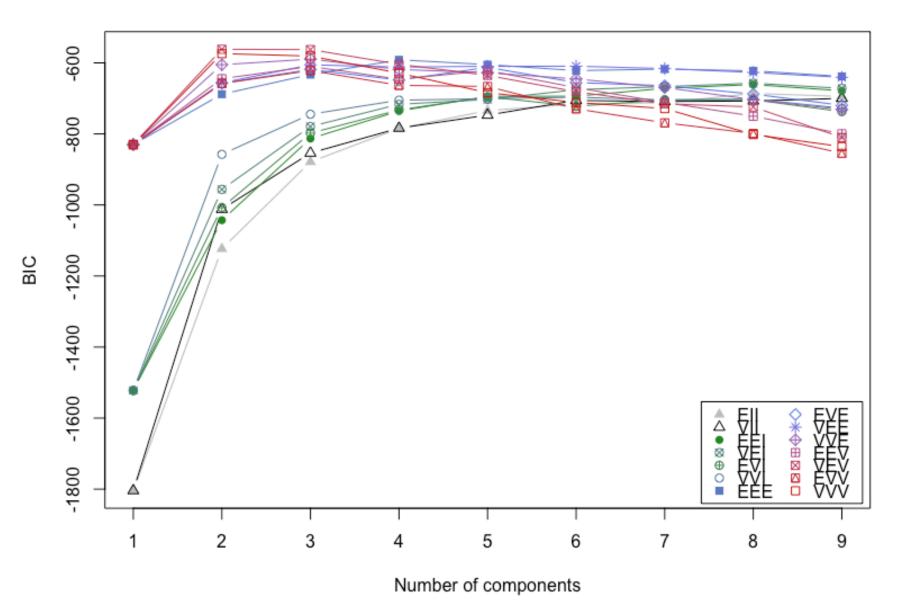
First, we let mclust run a number of models to determine

the "best fitting" (lowest BIC value)

```
#determine number of classes
BIC = mclustBIC(data02)
plot(BIC)
```



#### Plot of BICs from mclust



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#### **Example Output from One Solution**

#### > summary(three\_classes, parameters = TRUE)

```
Gaussian finite mixture model fitted by EM algorithm
```

Mclust VEV (ellipsoidal, equal shape) model with 3 components:

log.likelihood n df BIC ICL -186.0736 150 38 -562.5514 -566.4577

```
Clustering table:
```

1 2 3 50 45 55

#### Mixing probabilities:

1 2 3 0.3333333 0.3002348 0.3664319

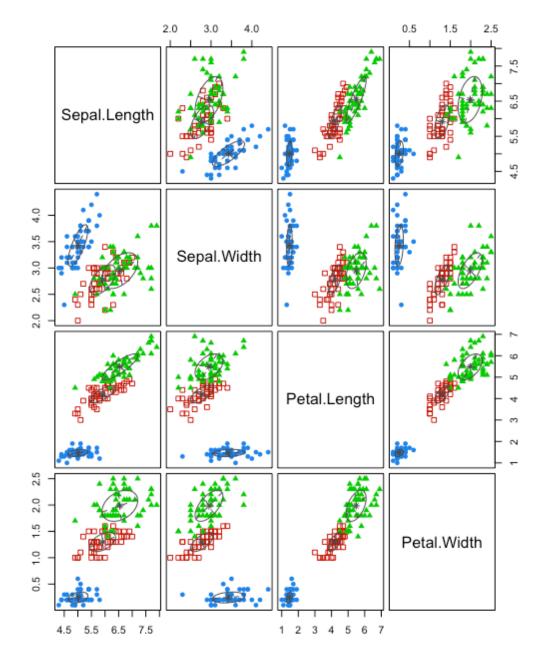
#### Means:

[,1] [,2] [,3] Sepal.Length 5.006 5.914717 6.546545 Sepal.Width 3.428 2.777559 2.949380 Petal.Length 1.462 4.203528 5.481568 Petal.Width 0.246 1.298712 1.985130

#### Variances:

[,,1]

L,,1]					
	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	
Sepal.Length	0.13324824	0.10941877	0.019200078	0.011590068	
Sepal.Width	0.10941877	0.15500101	0.012099295	0.010013052	
Petal.Length	0.01920008	0.01209930	0.028278640	0.005820607	
Petal.Width	0.01159007	0.01001305	0.005820607	0.010691679	
[,,2]					
	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	
Sepal.Length	0.22551946	0.07613511	0.14668558	0.04327572	
Sepal.Width	0.07613511	0.08016383	0.07368295	0.03434262	
Petal.Length	0.14668558	0.07368295	0.16588925	0.04941328	
Petal.Width	0.04327572	0.03434262	0.04941328	0.03332507	
[,,3]					
	Sepal.Length	Sepal.Width	Petal.Length	Petal.Width	
Sepal.Length	0.42948927	0.10792653	0.33478260	0.06556364	
Sepal.Width	0.10792653	0.11608122	0.08931829	0.06148507	
Petal.Length	0.33478260	0.08931829	0.36479673	0.08741320	
Petal.Width	0.06556364	0.06148507	0.08741320	0.08679214	



#### **Problems with FMMs**

- Exploratory (finding number of classes) uses of mixtures are often suspect as nearly anything can bring about additional (spurrious/false) classes
- For instance: if our data were not MVN within class, we would likely see more classes than we need
- Finding the right model is often difficult







# Wrapping Up

- This class only scratched the surface of what can be done to cluster or classify data
- Clustering: Determining the number of clusters in data
  - > Agglomerative/Hierarchical clustering
  - K-Means
  - Finite mixture models
- Classification: Putting observations into known classes
  - > Classical approach: Discriminant analysis (not shown today; Ida() R function)
  - > Modern approach: FMMs
- My class next semester (Diagnostic Testing) describes confirmatory uses of FMMs

